

ARTICLE II  
PAY RANGES

Section 1. Pay ranges shall be used for payroll purposes and other personnel transactions and are applicable only to positions designated as full-time positions.

Position	Range (\$)		Pay
Director/Finance	<del>55-70,000</del>	55,000-79,000	<del>67,054</del> \$ 71,077
Director/Public Service	<del>55-70,000</del>	55,000-79,000	\$ 65,000(1)
Director/Development	<del>50-65,000</del>	50,000-70,000	\$ 54,900(2)
City Engineer	<del>50-65,000</del>	50,000-70,000	<del>58,769</del> \$ 63,470
Director/Parks & Recreation	<del>40-55,000</del>	45,000-65,000	<del>55,000</del> \$ 57,200
Water Resources Engineer	<del>40-55,000</del>	40,000-60,000	<del>50,786</del> \$ 52,817
Clerk of Council	<del>40-55,000</del>	40,000-57,000	<del>48,213</del> \$ 50,624
Dep. Director/Finance	<del>40-55,000</del>	40,000-57,000	<del>48,213</del> \$ 50,142
Dep. Director/Parks and Recreation-new		40,000-57,000	\$ 40,000(13)
Dep. Director of Development -new		40,000-57,000	\$ 40,000(15)
Director/Network Operations		40,000-55,000	\$ 44,000(3)
<del>Zoning Administrator</del>	<del>30-45,000</del>	<del>30,000-50,000</del>	<del>\$ 30,000(4)</del>
Clerk of Court	<del>25-45,000</del>	30,000-50,000	<del>37,613</del> \$ 44,000
Assistant City Engineer		30,000-45,000	32,000 \$ 35,000
Personal Sec.Dir.Pub.Safety	<del>25-40,000</del>	25,000-45,000	\$ 35,000(5)
Sec./Mayor/Office Mgr.	<del>25-40,000</del>	27,000-45,000	<del>34,858</del> \$ 38,344
Sec./Dir. Public Svc.	<del>25-40,000</del>	27,000-45,000	<del>30,154</del> \$ 35,960
Sec./Dir.Parks and Recreation -new-		27,000-45,000	\$ 27,000(12)
Fin. Dir. Clerk	<del>23-38,000</del>	25,000-43,000	<del>30,561</del> \$ 35,000
Dep. Fin. Dir. Clerk		25,000-43,000	\$ 25,000(10)
Dep. Clerk of Council		25,000-43,000	<del>33,481</del> \$ 36,829
Dep. Clerk/Council/ Civ. Svc. Sec.		25,000-43,000	<del>30,154</del> \$ 33,169
Adm. Asst./Engineering	<del>23-38,000</del>	23,000-40,000	<del>31,736</del> \$ 34,000
Adm. Asst./Development	<del>23-40,000</del>	27,000-40,000	28,500 \$ 36,000(7)
Adm. Asst./Parks & Rec.	<del>23-38,000</del>	23,000-40,000	\$ 30,000
<b>Adm. Asst./Service</b>		<b>27,000-43,000</b>	<b>27,000 \$ 32,000</b>
Adm. Asst./Finance		27,000-43,000	\$ 27,000(9)
Clerk/Development	<del>23-38,000</del>	23,000-40,000	\$ 23,000(8)
Clerk/Dir. Public Service	-new-	17,000-24,000	\$ 17,000(14)

Half-time Building Inspector \$11,000\* \$12,000\*

\*Fixed Salary for 1998, 1999 and 2000.

- (1) DIRECTOR/PUBLIC SERVICE 11/30/98 - \$67,600
- (2) DIRECTOR/DEVELOPMENT 5/25/98 - \$57,645
- (3) DIRECTOR/NETWORK OPERATIONS 2/1/99 - \$46,200
- ~~(4) ZONING ADMINISTRATOR 1/18/99 - \$31,500~~
- (5) PERSONAL SECRETARY DIR. PUBLIC SAFETY 6/15/98 - \$36,829
- ~~(6) CLERK DIR./PARKS & REC./CITY HALL 7/27/98 - \$18,000~~
- (7) ADM. ASST./DEVELOPMENT 4/19/99 - \$24,150 03/06/2000 - \$36,000
- (8) CLERK/DEVELOPMENT 4/19/99 - \$24,150
- (9) ADM. ASST./FINANCE 6/1/99
- (10) DEP FIN. DIR. CLERK (Acting-1/11/99)
- (11) Adm. Asst./Service
- (12) Secy. Parks and Recreation
- (13) Deputy Director/Parks and Recreation
- (14) Clerk/Director of Public Service

(15) Deputy Director of Development - 03/06/2000 - \$40,000

Section 2. Positions Held Concurrently. That where one employee continuously occupies two or more positions concurrently, the highest salary range provided for one of the positions occupied shall be the appropriate range for determining the total compensation for the employee.

Section 3. The new pay schedule results in a pay raise of at least 4% for the year 1998 except for new hires with less than six months of service. in 1999 and year 2000, a 5% increase will be given unless the figure would exceed the top of the range. No salary increase can exceed the top of the range.

Section 4. All full-time employees who were employed as of January 2, 1998 and left employment with the City of Gahanna prior to November 1, 1998 shall receive 4% retroactive pay.

Section 5. Council Review. That the pay ranges and annual rates of pay established by this Article shall be reviewed by the Council of the City of Gahanna every three (3) years.